Subject: Bug? Directoryexists does not recognise directory if...
Posted by aftershock on Wed, 11 Mar 2015 18:10:33 GMT
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Directoryexists does not recognise directory if path contains a separator at the end on Windows.
Bug?

That is why I need to that.
String dir = GetFileDirectory (filename);

```
 if ( dir.EndsWith ( DIR_SEPS ) )
  dir = dir.Left ( dir.GetCount() - 1 );
```

```
 if ( DirectoryExists ( dir ) )
 {
```

A.

Subject: Re: Bug? Directoryexists does not recognise directory if...
Posted by mirek on Thu, 12 Mar 2015 07:28:21 GMT
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aftershock wrote on Wed, 11 March 2015 19:10Directoryexists does not recognise directory if path contains a separator at the end on Windows.
Bug?

That is why I need to that.
String dir = GetFileDirectory (filename);

```
 if ( dir.EndsWith ( DIR_SEPS ) )
  dir = dir.Left ( dir.GetCount() - 1 );
```

```
 if ( DirectoryExists ( dir ) )
 {
```

A.

In this case, our behavior is simply the same as the behavior of API we are calling...

My take is that with separator at the end, it is not correct directory path anymore. Win32 API agrees.

Mirek

Subject: Re: Bug? Directoryexists does not recognise directory if...
Posted by aftershock on Thu, 12 Mar 2015 13:05:57 GMT
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Does your library agree with itself?

One function returns a "directory" which is not a directory according to another function in your library.

Subject: Re: Bug? Directoryexists does not recognise directory if...
Posted by mirek on Sat, 14 Mar 2015 18:27:38 GMT
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aftershock wrote on Thu, 12 March 2015 14:05Does your library agree with itself?

One function returns a "directory" which is not a directory according to another function in your library.

Good point

Anyway, GetFileDirectory is sort of wrong name, kept (for ages) for backward compatibility. You can use GetFileFolder instead.

Mirek
