

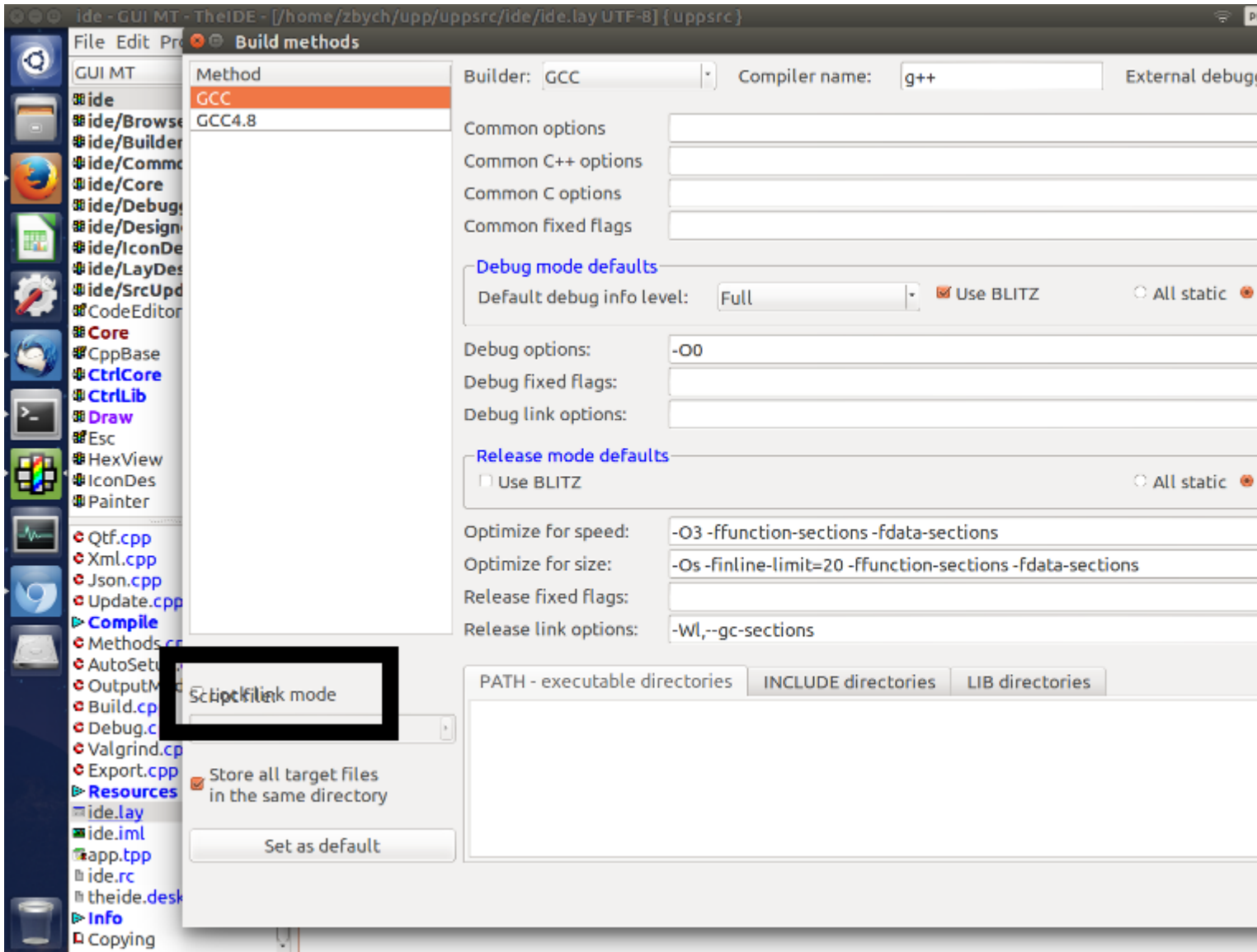
Subject: [TheIde] Layout problems on HiDPI screen  
Posted by [Zbych](#) on Sun, 15 Jun 2014 19:27:07 GMT  
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Hi,

linkmode\_lock in BuildMethodsLayout has fixed top position instead of bottom and it has incorrect position when window is scalled.

## File Attachments

1) [Screenshot from 2014-06-15 21:19:06.png](#), downloaded 748 times



Subject: Re: [TheIDE] Layout problems on HiDPI screen  
Posted by [Zbych](#) on Sun, 15 Jun 2014 19:29:19 GMT  
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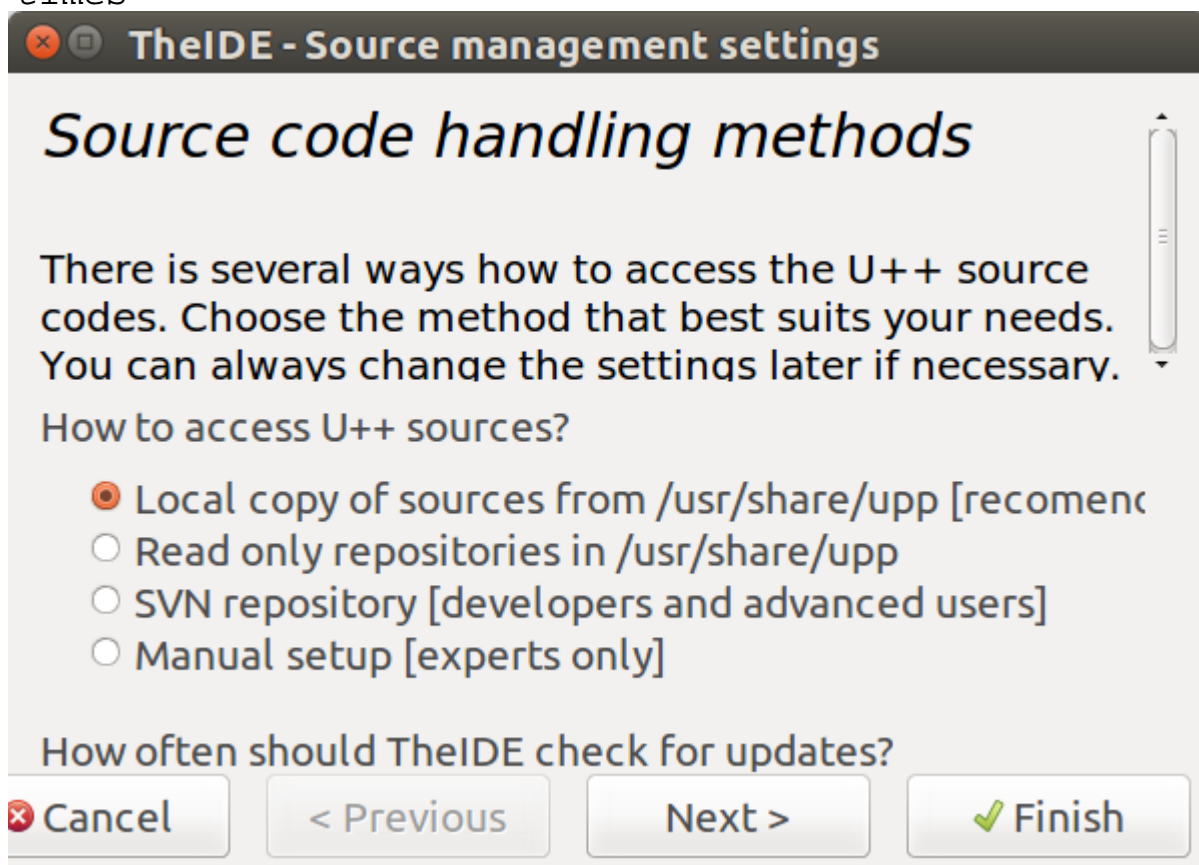
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Also buttons in source management dialog are sticking out of the window.

BTW. Image limit (one per post) is little bit annoying.

### File Attachments

1) [Screenshot from 2014-06-15 21:24:52.png](#), downloaded 769 times



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Subject: Re: [TheIDE] Layout problems on HiDPI screen  
Posted by [mirek](#) on Fri, 11 Jul 2014 10:15:25 GMT  
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Hopefully fixed.

Mirek

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Subject: Re: [TheIde] Layout problems on HiDPI screen  
Posted by [Zbych](#) on Tue, 09 Dec 2014 19:47:20 GMT  
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Hi,

There is another bug in FileDiff - space between lines is incorrectly calculated.

### File Attachments

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1) [Screenshot from 2014-12-09 20:36:21.png](#), downloaded 587 times

```

165 CalihWindow cw(tc list begin()-second).
166 /* Czy dane sa zehrane ? */
167 if (cw Run() == TDOK){
168     /* Pobieranie danych zakończużo sie sukcesem */
169     Touchscreen::Rect<ints> touch.
170
171
172     int screen x = cw.GetSize() cx.
173     int screen y = cw.GetSize() cy.
174     const int norm = Touchscreen::norm value int.
175
176     /* Normalizacja wsnóżrzadnych kliknióć */
177     touch top left x = norm * cw cal[UL] click x / screen x
178     touch top left y = norm * cw cal[UL] click y / screen y
179
180     touch top right x = norm * cw cal[UR] click x / screen x
181     touch top right y = norm * cw cal[UR] click y / screen y
182
183     touch bottom left x = norm * cw cal[LL] click x / screen x
184     touch bottom left y = norm * cw cal[LL] click y / screen y
185
186     touch bottom right x = norm * cw cal[LR] click x / screen x
187     touch bottom right y = norm * cw cal[LR] click y / screen y
188
189     try{
190         /* Punktu kalibracji sa ustawione 10% od brzeżu ekranu */
191         HAI () touchscreen CalculateCalibration(10 touch).
192     }catch(std::exception & e){
193         PromtOK(Deftfile what()).
194     }
195 }else{
196     /* Pobieranie danych sie nie udażo - przwracamy wartosc 0 */
197     HAI () touchscreen RestoreCalibration().
198 }
199 }else{
200     PromtOK("No touchscreen detected").
201 }
202 }

```

```

165 CalihW
166 /* Cz
167 if (cw
168 /*
169 Tr
170
171 in
172 in
173 co
174
175 /*
176 tr
177 tr
178
179 tr
180 tr
181 tr
182 tr
183 tr
184 tr
185 tr
186 tr
187
188 tr
189
190
191 tr
192
193 }
194 }else{
195 /*
196 HA
197 }
198 }else{
199 Promt
200 }
201 }

```