Subject: Linux SDL [BUG?][WORKAROUND]
Posted by iplayfast on Fri, 24 Feb 2006 18:59:48 GMT
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Found the next one.
In SDLExample in Linux the include would normally be
#include <SDL/SDL.h>

It currently is
#include <SDL.h>

Just looked it up at the sdl website and from a tutorial link from there it appears that #include <SDL/SDL.h> is normal for windows and Linux.
http://lazyfooproductions.com/SDL_tutorials/lesson01/index.p hp

Also the SDL library isn't being linked in, but I don't know how to add that in your system.