Subject: Hide expand/collapse ico
Posted by iST1 on Thu, 12 Sep 2013 14:59:47 GMT
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It took to hide default '+', '-' (their role will be to carry out the icons in the tree). This is possible?

Subject: Re: Hide expand/collapse ico
Posted by koldo on Thu, 12 Sep 2013 15:38:48 GMT
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Sorry, could you detail it a little bit?

Subject: Re: Hide expand/collapse ico
Posted by iST1 on Thu, 12 Sep 2013 15:48:41 GMT
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Subject: Re: Hide expand/collapse ico
Posted by koldo on Thu, 12 Sep 2013 16:29:27 GMT
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I understand

Very recently somebody proposed to change the + and - style for a Windows + and - style. However I have not found it .

That could be a great example!

Subject: Re: Hide expand/collapse ico
Posted by Novo on Sat, 14 Sep 2013 22:07:48 GMT
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iST1 wrote on Thu, 12 September 2013 10:59It took to hide default '+', '-' (their role will be to carry out the icons in the tree). This is possible?

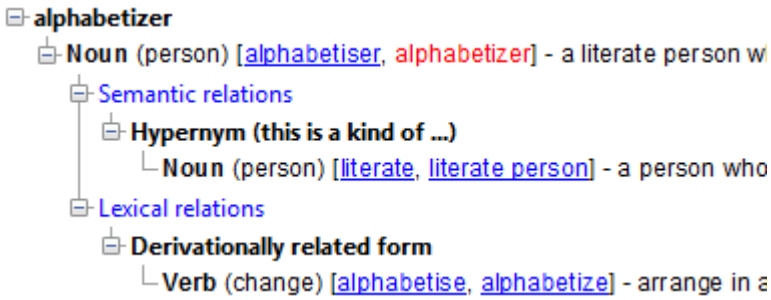
Have you tried to replace '+' and '-' icons like below?

```
CtrlImg::Set(CtrlImg::I_treeplus, Wnb3Img::treeplus);
CtrlImg::Set(CtrlImg::I_treeminus, Wnb3Img::treeminus);
```

result:

File Attachments

1) tree.png, downloaded 1237 times



Subject: Re: Hide expand/collapse ico
Posted by iST1 on Sun, 15 Sep 2013 05:27:54 GMT
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Yes, by your advice, but unsuccessful

Subject: Re: Hide expand/collapse ico
Posted by koldo on Sun, 15 Sep 2013 17:50:10 GMT
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Hello iST1

I have tried Novo trick and it works perfectly for me .

Try for example:
CtrlImg::Set(CtrlImg::I_treeplus, CtrlImg::save);
CtrlImg::Set(CtrlImg::I_treeminus, CtrlImg::save_as);

Subject: Re: Hide expand/collapse ico
Posted by iST1 on Sun, 15 Sep 2013 18:35:48 GMT
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Hm, its work, but what I tried yesterday

Subject: Re: Hide expand/collapse ico
Posted by mirek on Wed, 23 Oct 2013 06:42:41 GMT

koldo wrote on Sun, 15 September 2013 13:50Hello iST1

I have tried Novo trick and it works perfectly for me .

Try for example:
CtrlImg::Set(CtrlImg::I_treeplus, CtrlImg::save);
CtrlImg::Set(CtrlImg::I_treeminus, CtrlImg::save_as);

This has two potential drawbacks:

- it changes icons for ALL TreeCtrls (and possibly other code using those images)

- current TreeCtrl code does not account for the altered size of image, so if you provide something BIG, things will look weird

Anyway, I guess this is reasonable request, will provide the feature soon....

Mirek