Subject: GridCtrl and ThreeState option
Posted by forlano on Mon, 22 Aug 2011 05:05:54 GMT
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Hello,

I wanted a 3state Option in a column.
Using
grid.AddColumn("option").Option()
I got a simply two state.
Modifying the library method MakeOption and adding .ThreeState() the problem is resolved

```
static void MakeOption(One<Ctrl>& ctrl)
{
 ctrl.Create<Option>().ThreeState().ShowLabel(false);
 ctrl->SetData(0);
 ctrl->WantFocus();
}
```

However I would ask to Daniel to consider adding a new method to get the ThreeState when desidered. For example

.Option(bool threestate=false)

Thanks,
Luigi

Subject: Re: GridCtrl and ThreeState option
Posted by unodgs on Mon, 22 Aug 2011 06:22:31 GMT
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forlano wrote on Mon, 22 August 2011 01:05Hello,

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Thanks,
Luigi

Ok, why not It will be in repository this evening

Subject: Re: GridCtrl and ThreeState option
Posted by forlano on Mon, 22 Aug 2011 06:50:07 GMT
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unodgs wrote on Mon, 22 August 2011 08:22forlano wrote on Mon, 22 August 2011 01:05Hello,

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Thanks,
Luigi

Ok, why not It will be in repository this evening

Thank you!

Subject: Re: GridCtrl and ThreeState option
Posted by unodgs on Tue, 23 Aug 2011 18:35:04 GMT
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Finally in svn

grid.AddColumn("Column").ThreeStateOption();

Subject: Re: GridCtrl and ThreeState option
Posted by nixnixnix on Mon, 18 Nov 2013 20:29:38 GMT
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Hi Daniel,

How about a function similar to Option() but Switch()?

This would work like option but it would look like switch and only one could be true at any one time for the whole column.

I normally would just setup and array of options and make them switch images but I am not sure how to handle the Insert function.

Cheers,

Nick
