Subject: How to Change Button background image, and mouse over image
Posted by silverx on Thu, 23 Jun 2011 13:13:36 GMT
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I have created a top window with a button on it, and have even assigned it an image that doesn't cover the whole button, and it still has like a default background image that is 2 colors of gray, and then when I do the mouse over it those colors change from gray to 2 shades of blue.

I don't want it for every button on the window, just 1 of them.

I have looked all over and still can't disable it for a given button.

Is their an easy way to change it to just be transparent background all of the time, and not change when the mouse is over it?

Also on similar subject, any way to change the mouse pointer from an arrow to something else? Maybe when it is over the button?

Subject: Re: How to Change Button background image, and mouse over image
Posted by dolik.rce on Tue, 05 Jul 2011 22:57:01 GMT
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silverx wrote on Thu, 23 June 2011 15:13I have created a top window with a button on it, and have even assigned it an image that doesn't cover the whole button, and it still has like a default background image that is 2 colors of gray, and then when I do the mouse over it those colors change from gray to 2 shades of blue.

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There is a SetStyle() functions, which allows you to change the visual appearance of given control. It usually consist of couple of images that are used for different states (usually plain, mouse over, clicked and disabled). You can get the defaults by calling DefaultStyle() and just alter it, or you can create a new style from scratch.

silverx wrote on Thu, 23 June 2011 15:13Also on similar subject, any way to change the mouse pointer from an arrow to something else? Maybe when it is over the button?
Yes, there are ways. If you are writing your own Ctrl derived widget, you can simply override CursorImage() function. For other cases you can use a static function Ctrl::OverrideCursor(), but you have to be careful, to restore the image back to its original state afterwards. Note that the first option (derive your own Ctrl) is recommended and it is usually simpler (just override CursorImage()...).

Best regards,
Honza