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Subject: Assert failed in core/value.h line 464  
Posted by [jerson](#) on Wed, 25 Aug 2010 06:29:04 GMT  
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Quote:

From JFsrtssystem.2010-08-25-11-38-20.buglog file

\* C:\upp2625\out\MINGW.Debug.Debug\_full.Gui\JFsrtssystem.exe 25.08.2010 11:38:20, user:  
Jerson

ASSERT FAILED: Assertion failed in C:\upp2625\uppsrc\Core\Value.h, line 464  
Invalid value conversion: N3Upp12RichValueRepINS\_6StringEEE -> d

This is the message I get when I try to access the ExciterVoltage.Range member from the Settings structure.

```
// Global Settings go here
struct T_RGOP {
    Value Range,
    Gain,
    Offset,
    Precision;

    void Serialize(Stream& stream)
    {
        stream % Range % Gain % Offset % Precision;
    };
};

// Speed/ Sensitivity enumerations
enum eSpeed {Zero=0, Low, Mid, High};

struct T_Settings {
// for system settings screen
    T_RGOP ExciterVoltage, // settings for each type of parameter
    ExciterCurrent,
    OutputVoltage,
    OutputCurrent,
    InputVoltage,
    InputCurrent,
    RegulatorVoltage,
    RegulatorCurrent;
    Value ProtectFactor,
    ProtectMaxVout,
    ProtectMaxIout,
    ProtectMaxIin,
```

```
    RegV0, RegVmax, // values for regulator 0 and 100%
    GapV0, GapVmax; // and gap 0 & 100%
int ArcSensitivity;
```

```
// Other settings
```

```
int iHV_Mins, iHV_Secs,
    iHV_Output, iHV_Protect,
    iRegRange, iRegSpeed,
    iResGap, iResSpeed;
int biAlarmSound:1, // alarm sound on/off
    biAlarmLight:1; // alarm light on/off
```

```
// default values for the settings
```

```
T_Settings()
```

```
{
    ExciterVoltage.Range = 6000;
    ExciterCurrent.Range = 2000;
    OutputVoltage.Range = 400;
    OutputCurrent.Range = 1000;
    InputVoltage.Range = 430;
    InputCurrent.Range = 500;
    RegulatorVoltage.Range = 1000;
    RegulatorCurrent.Range = 1000;
    ProtectFactor = 1200;
    ProtectMaxVout = 1000;
    ProtectMaxIout = 1000;
    ProtectMaxIin = 1000;
    RegV0 = 0; RegVmax = 100;
    GapV0 = 0; GapVmax = 100;
```

```
    iHV_Mins = 1; iHV_Secs = 0;
}
```

```
// serialization function
```

```
void Serialize(Stream& stream)
```

```
{
    stream
    % ExciterVoltage % ExciterCurrent
    % OutputVoltage % OutputCurrent
    % InputVoltage % InputCurrent
    % RegulatorVoltage % RegulatorCurrent
    % ProtectFactor % ProtectMaxVout
    % ProtectMaxIout % ProtectMaxIin
    % RegV0 % RegVmax
    % GapV0 % GapVmax
    % ArcSensitivity
    // Other settings
    % iHV_Mins % iHV_Secs
```

```
% iHV_Output % iHV_Protect
% iRegRange % iRegSpeed
% iResGap % iResSpeed
/* ("biAlarmSound", biAlarmSound)
("biAlarmLight", biAlarmLight)
*/
;
}
};
```

T\_Settings Settings;

This is the line of code that is driving me nuts. Maybe I am doing something wrong.  
Vexciter.meter.SetMax(Settings.ExciterVoltage.Range);

If I comment out this line and put in a  
DUMP(Settings.ExciterVoltage.Range);

I get the above assertion in both cases. Another place I have problems is using the same thing like this

Vexciter.meter.SetStep(Settings.ExciterVoltage.Range / 4); which comes back with an ambiguous divide operator message.

I am relatively new to C++ and UPP and cannot figure this out for myself. Can anyone guide me please?

Thanks  
Jerson

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Subject: Re: Assert failed in core/value.h line 464  
Posted by [koldo](#) on Wed, 25 Aug 2010 09:35:15 GMT  
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Hello Jerson

I do not understand well your problem. However I will put some ideas:

This code gives compiling errors because it does not know in advance the type of val:

```
Value val = 35;
double res = val/2;
```

This one works:

```
Value val = 35;
double res = int(val)/2.;
```

This one works too:

```
Value val = 35;
double res = double(val)/2.;
```

But this one will fail in runtime with an Assertion:

```
Value val = "35";  
double res = double(val)/2.;
```

If you want to avoid an Assertion but your code could put an inappropriate value in Value, you can do this:

```
Value val = "35";  
double res;  
if (IsNumber(val))  
    res = int(val)/2.0;  
else  
    res = -1; // You can put here an exception, an Exclamation, a return false, ...
```

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Subject: Re: Assert failed in core/value.h line 464  
Posted by [jerson](#) on Wed, 25 Aug 2010 11:17:49 GMT  
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Hi Koldo

Thanks for taking a shot at the problem. It is none of those. I have zipped up a test case in my Controlsdemo file so you can experience the problem first hand.

The problem areas are in the main.cpp and are highlighted with capitalized comments.

It seems like the load from config file is causing the values to fail.

Regards

#### File Attachments

1) [JFControls.7z](#), downloaded 257 times

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Subject: Re: Assert failed in core/value.h line 464  
Posted by [jerson](#) on Wed, 25 Aug 2010 14:49:58 GMT  
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Ok, I found it

The Settings.Vexciter.Range parameter is of Value type.

The control that was being used to take in user input was of type EditString.

This was the assignment

```
Settings.Vexciter.Range = ~esExciterVoltage;
```

This is where things were going wrong. The String value was getting assigned to the variable.

Following this was a call to StoreToFile(Settings, cfgfile);

this was storing the value as a string in the cfgfile.

On reloading the file by using `LoadFromFile(Settings, cfgfile)`, the string was being loaded to `Value`. On assigning this to `Meter.SetMax(Settings.Vexciter.Range)`, I was getting the assertion since the `Value` does not seamlessly convert to a `double` (help file says so).

Doing this `Meter.SetMax((double)Settings.Vexciter.Range)` does not help either.

However, now, I am out of the block and hopefully can steam ahead. I have changed all the user input boxes to `EditDouble` type.

BTW: why does this work

```
double d = Settings.ExciterVoltage.Range;  
Vexciter.meter.SetStep(d/4);
```

and why not this?

```
Vexciter.meter.SetStep(Settings.ExciterVoltage.Range/4);
```

this gives an ambiguous operator message and fails to compile

Thanks for your help

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Subject: Re: Assert failed in core/value.h line 464  
Posted by [koldo](#) on Wed, 25 Aug 2010 15:46:47 GMT  
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Hello Jerson

Good for finding it.

Remember my first post:

This code gives compiling errors because the compiler does not know in advance the type of `val`:

```
Value val = 35;  
double res = val/2;  
This one works:  
Value val = 35;  
double res = int(val)/2.;
```

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