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Subject: vectormap

Posted by [sapiency](#) on Sun, 28 Jun 2009 11:25:20 GMT

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Hi,

actually I've no idea why the example does not work ...  
maybe someone can explain me the problem ...

regards

reinhard

### File Attachments

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1) [MyVectorMapTest.tar.gz](#), downloaded 324 times

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Subject: Re: vectormap

Posted by [dolik.rce](#) on Sun, 28 Jun 2009 15:39:34 GMT

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Hi,

You need to declare `_OBJECT::operator==` as const:

```
bool operator==(const _OBJECT& b)const { return ((Id == b.Id) && (SId == b.SId)); }
```

But I'm afraid, I'm not the right one to explain the reason... I don't really know much about U++ containers, just the basics I need to use them

Honza

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Subject: Re: vectormap

Posted by [sapiency](#) on Sun, 28 Jun 2009 19:40:45 GMT

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thanks ...

regards

reinhard

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