Subject: SOLVED how to intercept the ENTER key
Posted by forlano on Wed, 29 Oct 2008 10:35:03 GMT
View Forum Message <> Reply to Message

Hello,

I have a class (window) AdvancedBrowser in which there are two classes bp1 and bp2. Both bp1 and bp2 contains a column list called slist.
The problem: when I press the ENTER key in the columnlist I would like to distinguish between the two in order to peform the appropriate action.
I've overrided the Key() method below. Unfortunetely after I've clicked in both slist the key pressure return always the slist in bp1.
Is there a way to understand from where the key RETURN is pressed?

Thanks,
Luigi

```
bool AdvancedBrowser::Key(dword key, int count)
{   if(key == K_ENTER) {
          if (bp1.slist.IsCursor()) Exclamation("key bp1");
          else if (bp2.slist.IsCursor()) Exclamation("key p2");
     return true;
    }
    return TopWindow::Key(key, count);
}
```

Subject: SOLVED Re: how to intercept the ENTER key
Posted by forlano on Wed, 29 Oct 2008 17:53:52 GMT
View Forum Message <> Reply to Message

forlano wrote on Wed, 29 October 2008 11:35Hello,

I have a class (window) AdvancedBrowser in which there are two classes bp1 and bp2. Both bp1 and bp2 contains a column list called slist.
The problem: when I press the ENTER key in the columnlist I would like to distinguish between the two in order to peform the appropriate action.
I've overrided the Key() method below. Unfortunetely after I've clicked in both slist the key pressure return always the slist in bp1.
Is there a way to understand from where the key RETURN is pressed?

Thanks,
Luigi

bool AdvancedBrowser::Key(dword key, int count)

```
{   if(key == K_ENTER) {
        if (bp1.slist.IsCursor()) Exclamation("key bp1");
        else if (bp2.slist.IsCursor()) Exclamation("key p2");
     return true;
    }
    return TopWindow::Key(key, count);
}
```

Solved.
It was necessary to remove with .KillCursor() the selection of the other columnlist.
Luigi
