
Subject: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [alex100](#) on Fri, 30 Nov 2007 09:15:32 GMT

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I am trying to load a bmp image from disk. When the line:

```
Image k=BMPEncoder::NewBmp()->LoadImageFile("OffIMG.bmp");
```

is compiled the compiler presents the error:

(...) error: 'NewBmp' is not a member of 'Upp::BMPEncoder'

Which is the easy way to load a bmp image from disk into a Image type variable? Source code would be appreciated.

Many thanks

Alex

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [unodgs](#) on Fri, 30 Nov 2007 09:27:26 GMT

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```
Image k = LoadImage("OffIMG.bmp")
```

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [alex100](#) on Fri, 30 Nov 2007 09:50:58 GMT

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Do you mean:

```
Image k = ::LoadImageFromStr(GetExeDirFile("Bruma.bmp"));
```

?

```
tab1.labelNumero.SetImage(k);  
tab1.labelNumero.Refresh();
```

LoadImageFromStr always return NULL ...

Any help?

Alex

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [mrjt](#) on Fri, 30 Nov 2007 10:47:12 GMT

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Image k = StreamRaster::LoadFileAny(path);
Is what I use.

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [mr_ped](#) on Fri, 30 Nov 2007 13:36:38 GMT

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alex100: why "from string"?

I think that function does expect the data of image to be in the string passed as argument, while you are giving it the name of file, not the data.

(but I didn't check the code or documentation, so I may be wrong)

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [alex100](#) on Sun, 02 Dec 2007 23:34:47 GMT

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Cant load jpg images using that code

```
Image k = StreamRaster::LoadFileAny(GetExeDirFile("1025.jpg"));
if(k==Null)
{
    PromptOK("NULL received");
}
```

This doeanst load the image. Returns null but the file exists in the exe directory

This code:

```
Image k = StreamRaster::LoadFileAny(GetExeDirFile("foto1.png"));
if(k==Null)
{
    PromptOK("NULL received");
}
```

Works well, why?

Thanks

Alex

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [zsolt](#) on Sun, 02 Dec 2007 23:54:04 GMT

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Add plugin/jpg package to your app.

Subject: Re: Why BMPEncoder::NewBmp() doesn't exists anymore?

Posted by [alex100](#) on Mon, 03 Dec 2007 07:34:26 GMT

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Oopsss...

It works now....

Thank you

Alex
