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Subject: How do I write `string_view` to `Cout()` without copying to a `String`?

Posted by [jjacksonRIAB](#) on Wed, 08 Nov 2023 14:03:11 GMT

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Right now I'm using:

```
Cout().Put(str.begin(), str.length());
```

But it would be nice if `Stream` had an overload to do this automatically so I can write

```
Cout() << str;
```

Without it complaining about the lack of `ToString()` which demands an unnecessary copy, the same way it works with `std::cout`.

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