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Subject: Compilation Error of Custom Package  
Posted by [deep](#) on Wed, 02 Nov 2022 13:24:08 GMT  
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Hi,

I am enclosing my package.

I have subclassed the Label package.

It compiles and run properly with IDE 16270.

Gives Error with IDE 16523

LabelCheck/LabelBg.cpp:56:2: error: use of undeclared identifier 'PaintLabel'  
PaintLabel(w, 0, 0, sz.cx, sz.cy, !IsShowEnabled(), false, false, VisibleAccessKeys());

### File Attachments

1) [LabelCheck.tar.bz2](#), downloaded 173 times

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Subject: Re: Compilation Error of Custom Package  
Posted by [deep](#) on Wed, 02 Nov 2022 13:26:01 GMT  
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Screen Capture

### File Attachments

1) [Screenshot\\_2022-11-02\\_18-39-20.png](#), downloaded 414 times

```
49
50 void LabelBg::Paint(Draw& w) {
51     Size sz = GetSize();
52
53     if (!IsTransparent())
54         w.DrawRect(0, 0, sz.cx, sz.cy, BgColor[State]);
55         if(State) SetInk(FntClr) ; else SetInk(GrFntClr);
56     PaintLabel(w, 0, 0, sz.cx, sz.cy, !IsShowEnabled(), false, false, V
57 };
58
59
```

