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Subject: c++ library version update

Posted by [Sayem](#) on Tue, 21 Jun 2022 11:32:15 GMT

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At the very last part of the "Development Cycle Guide" it says:

For now, U++ library code should be C++11 compatible, but C++11 should not be required. Parts intended to support C++11 features should be conditionally included using `#ifdef CPP_11`

U++ now is compatible with c++17. So the library should also compatible with version over c++11.

Needs to be change?

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Subject: Re: c++ library version update

Posted by [Klugier](#) on Tue, 21 Jun 2022 23:20:39 GMT

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Hello Sayem,

Thanks for reporting. It should be fixed tomorrow. The website is build once per day, so the changes in the source code doesn't reflect immediately.

U++ is compatible with C++20 not c++17. We done it in the latest release.

Klugier

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