
Subject: DockWindow->Button hover paint bug
Posted by [luoganda](#) on Sun, 12 Aug 2018 08:22:02 GMT
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When hovering over a regular Button in DockWindow(and DockWindow is detached like on pic), there is that highlightFrame bug,
but when that same Button is hovered in DockWindow(in a dockable state) it's drawn like expected.

Other controls seems to be drawn as expected when hovered - docked or not.

That Button hover highlightFrame bug is also the same, when mouse goes out of control - that frame bug is exactly like when 1stTime hoveredOn.

See attached image.

File Attachments

1) [DockButtonHover.jpg](#), downloaded 546 times

```
ic WithAppSmxLayout<DockWindow>,public SWndDocks<AppSmx>{
```

```
ASSNAME;
```

```
> allParser;
```

```
<AppSmx>::pWnd=this;
```

```
<AppSmx>::WhenAction=[this] (SScriptCtrls::U
```

```
ocks=this;
```

```
s,"AppSmx");Sizeable().
```

```
hinOutsetFrame());cl.Ac
```

```
ACK(DockManager);
```

```
dummy;
```

```
e=false;ASSERT(!once);o
```

```
it=&dummy;
```

```
nippet=[](String fnamef
```

```
xpandVecObj=[](String&s
```

```
nternalTool=[](const St
```

```
ot);
```

```
ng("\1")<<str);
```

```
docking initialisation
```

```
re you should do your d
```

```
ious problems (incorec
```

```
our dockable controls i
```

```
best to set a minimum
```

```
by themselves
```

```
able(c1,"TheCtrl 1").Si
```

```
ock(0,\"Title\",200,100
```

```
me(0,200,\"key-Cp\")\" );
```

```
rame(0,200,\"key-Cp\")\"
```

```
=\";button=\\\"TheBtn\\\">>mbox(\\\"heyHo\\\")\";
```

```
:button=\\\"TheBtn\\\">>msgbox(\\\"heyHo\\\")\";
```

```
l(\\\"\"+script+\\\"\" );
```

```
l(\\\"\"+script+\\\"\" );//*/
```

```
heToolDirCreatePanels(\"usertools/controls\");
```

AppSmx

manager

TheCtrl

Button1

2

Button:

x

Subject: Re: DockWindow->Button hover paint bug
Posted by [mirek](#) on Mon, 20 Aug 2018 07:53:41 GMT
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luoganda wrote on Sun, 12 August 2018 10:22 When hovering over a regular Button in DockWindow (and DockWindow is detached like on pic), there is that highlightFrame bug, but when that same Button is hovered in DockWindow (in a dockable state) it's drawn like expected.

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See attached image.

This looks like the window does not have background painted...

Testcase?
