Subject: Re: Compiling on Linux...
Posted by waxblood on Fri, 08 Jun 2007 10:16:38 GMT
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luzr wrote on Fri, 08 June 2007 09:19waxblood wrote on Thu, 07 June 2007 03:08
I solved the problem with gcc versions. I was using gcc-3.3 in Compiler name field instead of g++-3.3 . This seems to work, moreover, if there are libraries compiled with different versions of g++ theide is not compromised anymore, performing a clean && clean UPPOUT is sufficient to restore things as they were.

As for compiling theide from SVN rev 60 in Linux, well, X11DnD.cpp seems pretty void at present...

David

Well, it is already finished, but at present, Daniel has broken hardware and Bas is on vacation -> there is a stop for releases or SVN syncs...

Mirek

That at least prompted me to finally virtualboxing a WindowsXP inside Linux, so in one way or another, I'll have my upp 705-dev3 eXPeriance in Linux at last
Moreover, the virtualized Windows seems to run pretty good.

I avoid wine because I don't want even think about winsucks malware getting executed on my linuxbox

Ciao,
David