Subject: make widgets sizeables in Layout Designer
Posted by riri on Thu, 09 Feb 2006 10:55:21 GMT
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Hi, newbee to upp speaking

I've a simple question, just to confirm after a brief source code navigation:
We simply can make TopWindow sizeable with the pair Sizeable().Zoomable(), but is it possible to handle dynamic size for widgets within layouts ?

If a take the AddressBook example, there're two elements in the windows: the tab and the array. I'd like to make them grow or shrink when I size the top window.

I saw in the layout designer some buttons to play with horizontal and vertical sizes, but this doesn't seem to be their purpose

Thanks in advance, upp isn't finished, but has a brillant future

Edit: topic name by fudadmin