
Subject: Re: Variables windows during debug
Posted by [mirek](#) on Tue, 05 Dec 2006 12:23:37 GMT
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g00fy wrote on Sun, 03 December 2006 18:55

```
int func(int i) { return i*2; }
```

=>

```
i = 10;
```

```
func( func( func(i) ) );
```

Then it should show:

```
func returns    20
```

```
func returns    40
```

```
func returns    80
```

```
i              10
```

So basically it's like: show return of each function + the variables used in those function calls...

This behaviour reflects the one of Visual Studio IDE.

Greetz
Steven

Well, unfortunately, TheIDE's option there are somewhat limited by the library MS provides to retrieve the debug info from executables and also by documentation provided for that library...

In reality, debugger is useful, but very often U++ LOG is better tool to for debugging. For GUI code, it is often the only option.

Mirek
