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Subject: Re: How to mark `std::array<T, N>` moveable if only T is moveable

Posted by [mirek](#) on Thu, 18 Jul 2024 06:41:26 GMT

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Lance wrote on Wed, 03 July 2024 03:39 Reminds me of some exploration I did with Moveable.

I vaguely recalled that when I tested a few years back, the way Moveable was designed were causing a compile time error with Windows/VSBUILD. I would also welcome a redesign of Moveable using more recent language facilities.

Suggestions? (But it needs to be backward compatible).

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