
Subject: Re: How to mark `std::array<T, N>` moveable if only T is moveable
Posted by [Lance](#) on Wed, 03 Jul 2024 01:39:21 GMT

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Reminds me of some exploration I did with Moveable.

I vaguely recalled that when I tested a few years back, the way Moveable was designed were causing a compile time error with Windows/VSBUILD. I would also welcome a redesign of Moveable using more recent language facilities.
