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Subject: How to mark `std::array<T, N>` moveable if only T is moveable

Posted by [busiek](#) on Tue, 02 Jul 2024 15:54:00 GMT

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Hi all,

U++ does not have a container with `std::array` functionality. Is there any simple way to mark `std::array<T, N>` moveable if only T is moveable?

I didn't come with anything better than implementing my own version of `std::array` derived from `Moveable<MyArray<T, N>>`. By using macro `NL_MOVEABLE` one can only mark moveable a specific type not a template. Even if I want to mark specific template type, macro does not work with template types having two or more parameters and I have to expand macro myself:

```
template<> inline void AssertMoveable<std::array<double, 2>>(std::array<double, 2>*) {}
```

Correct me if I miss something. Shouldn't the mechanism of marking type moveable be done through partial class instantiation? Or concepts with C++20?

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