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Subject: Re: U++ bug (freezed screen) related to Dual Display

Posted by [Lance](#) on Sun, 02 Jun 2024 20:10:52 GMT

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Hi Mirek,

Thank you for your attention to this matter.

Yes, both my displays are of the same size.

I updated theide to version 17135 and did like half hour test, the problem seemed to disappear. I will keep testing to see if it come back again and if yes, what exactly triggers it.

BR,

Lance

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