
Subject: Re: no variables in debug mode
Posted by [superdev](#) on Sat, 17 Sep 2022 14:57:09 GMT
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peterh wrote on Fri, 16 September 2022 05:37 There is a call "IsDebuggerPresent()" which tells you if a debugger is attached.
(This will probably also return "true" if the program was compiled in release mode and a debugger is attached)

Also there are logging macros which are only compiled in debug mode.
So there must be a macro (preprocessor symbol) which is defined in debug mode only, but I do not know the name.
Possibly study the logging macros and their source to see how this works.

Alternatively you can add your own macro to the compiler options.
Good idea, thanks. Found it: `_DEBUG`
