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Subject: Re: Ini file

Posted by [jjacksonRIAB](#) on Mon, 14 Feb 2022 06:49:47 GMT

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```
// contains key value pairs for ini file
VectorMap<String, String> kv = GetIniKeys();

// add a new key
kv.Add("testing", "new key");

// replace an existing key's value
kv.GetPut("text") = "non-default text";

// remove an existing key
kv.RemoveKey("number");

FileOut out("test.ini");

// write pairs to disk
for(KeyValueRef pair : ~kv) {
    out << Format("%s=%s\n", pair.key, pair.value);
}
```