Subject: LabelBox style
Posted by Didier on Sun, 26 Apr 2020 10:19:01 GMT
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Hello,

I would like to change global LabelBox style (all lable boxes in all panels) in order to be able do this:

But the code uses PaintEdge() instead of ChPaint()

```
void PaintLabelBox(Draw& w, Size sz, Color color, int d)
{
...
   ChPaintEdge(w, r, look);
...
}
```

So I can't do it (or at least I don't know how to do it)

I can look into making a code enhancement proposition if this enhancement is acceptable

File Attachments

1) LabelBox.png, downloaded 984 times

