
Subject: Re: UDP Server/Client with Winsock
Posted by [mirek](#) on Fri, 18 May 2018 06:09:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, the problem is that options that you put into build method are inserted to the link command line BEFORE the list of files, which makes causes the issue.

To do it correctly, you should put this as package feature (that will make it independt from build method too).

See screenshot:

File Attachments

1) [Clipboard01.jpg](#), downloaded 845 times

socketUDP

Description

Accepts

when

GCC

ClientUDP.h
G ClientUDP.cpp
ServeurUDP.h