Subject: Re: How to do fast Append & scroll in LineEdit with MT?
Posted by mirek on Thu, 24 Dec 2015 04:49:38 GMT
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Novo wrote on Thu, 24 December 2015 03:11mirek wrote on Wed, 23 December 2015 18:03cbpporter wrote on Mon, 21 December 2015 12:39Yeah, using the code from Console that manipulates selection and uses Paste I got 11 seconds.

If you provide me with testcase, I can either advise what you are doing wrong, or, if nothing, optimize LineEdit

IMO there is not technical reason why that should be slow.

A test case is very simple. Try to compile in TheIDE code, which has a lot of errors/warnings, and TheIDE will frieze for several seconds. I do not know which part of TheIDE is responsible for that (parser, console, or new grid control with error messages), but profiling can help to figure that out. I spotted the problem when tried to compile one of my projects with a wrong compiler.

I was fixing that about year ago. Is it still an issue with current release? (Just want to be sure before I dive into it again...)

Anyway, the issue back then was not with LineEdit, but problem with pipe.