
Subject: Re: Paint problems when using transparency
Posted by [Didier](#) on Mon, 23 Dec 2013 13:24:52 GMT
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Hi Mirek,

To make the image I created it completely with IML designer:

- * new empty image
- * draw a green opaque circle
- * select half of the circle and apply alpha operator on it

I created another image using the same process ... and didn't get the same result and violet color still appears

I am working on Linux (Fedora 19), it seems that I don't get the same behaviour in the IML designer than you : I don't get the violet color in IML when background is white (see joined images).

1 - ORIGINAL IMAGE:

Strangely, the transparent part looks green in drawing while it appears to be yellow or orange in the color selection part

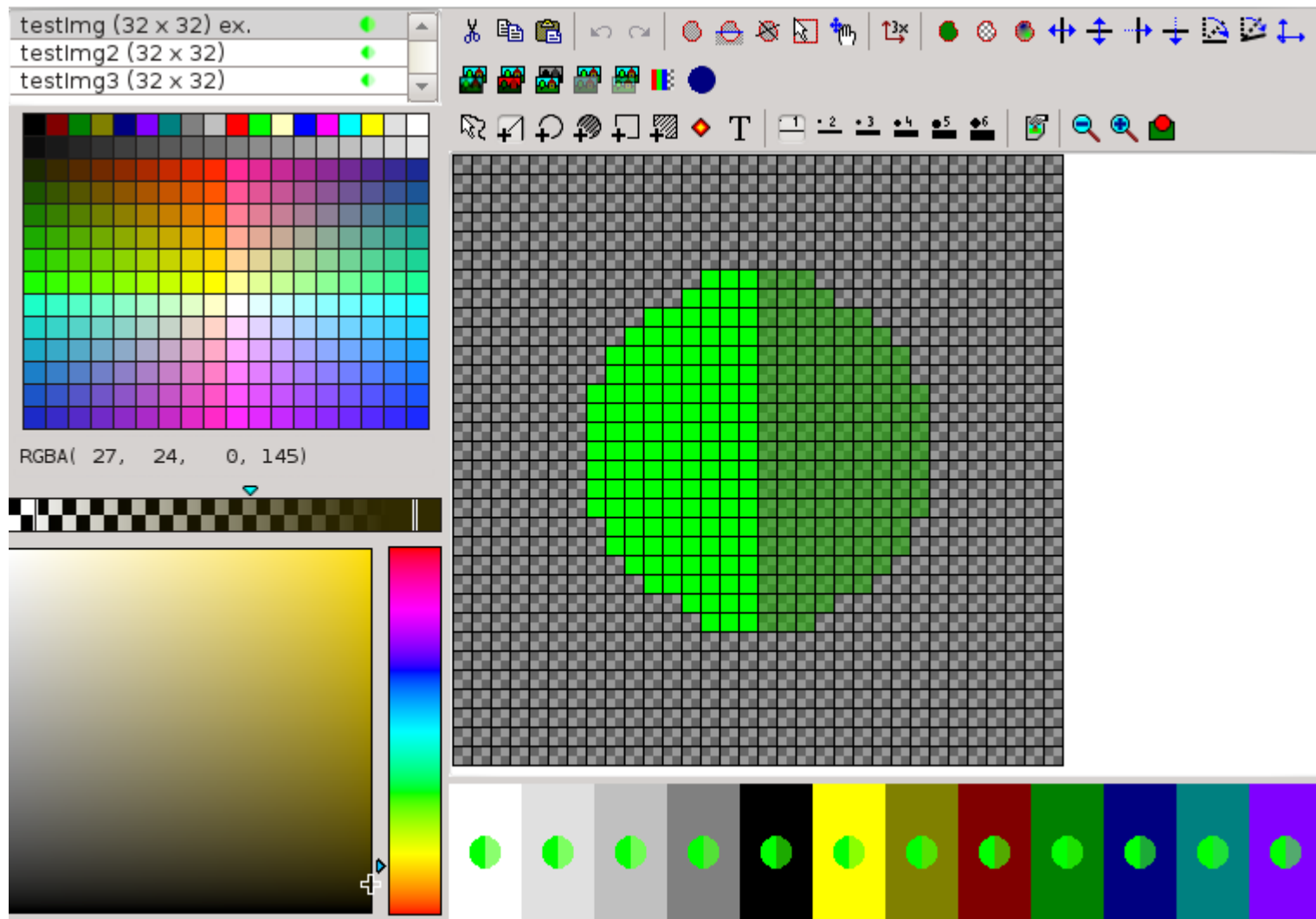
2 - SECOND IMAGE re-created from scratch

The application result, when using the new image is the following:

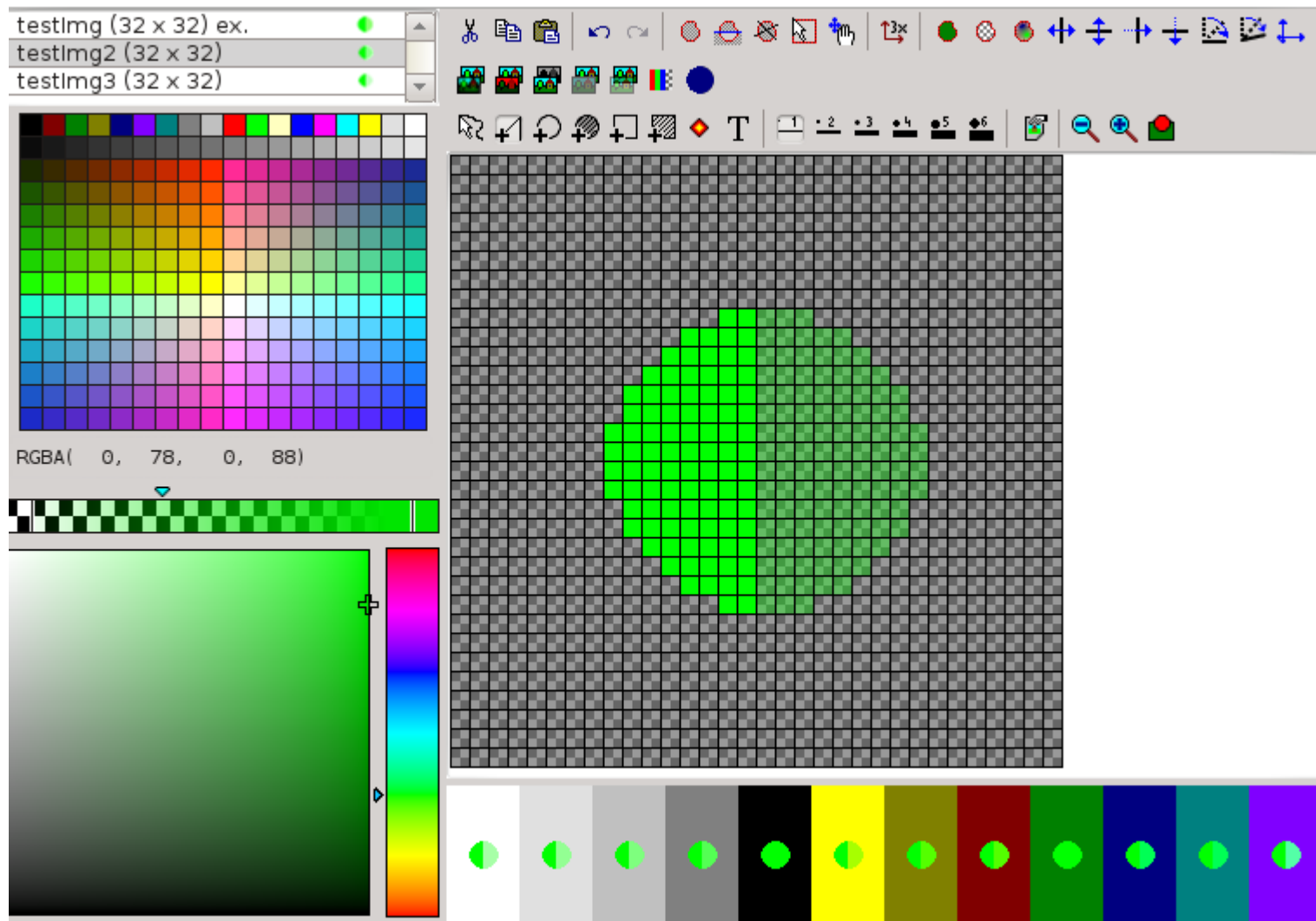
- * Violet color is still visible and green+white => grey ???
- * Another thing I noticed is that when there is a White background in the layout, the result isn't the same : maybe a painter only issue ?

File Attachments

1) [painting_bug2.png](#), downloaded 1396 times



2) [painting_bug3.png](#), downloaded 1412 times



3) [painting_bug_b.png](#), downloaded 1396 times

