
Subject: Re: How to pass vector/array of structs to witz?

Posted by [dolik.rce](#) on Fri, 19 Jul 2013 13:58:18 GMT

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Hi Zbych,

If I'm not mistaken, the closest you can get is to use ValueArray instead of Array and ValueMap instead of DataSet. ValueArray/Map are not really ergonomic to handle, so the best approach is probably to convert your data before passing them to witz.

```
Something likestruct DataSet{  
    int data1;  
    double data2;  
    String data3;  
};
```

```
Array<DataSet> set;
```

```
ValueArray v;  
for (int i=0; i<set.GetCount(); ++i) {  
    ValueMap vm;  
    vm["data1"]=set[i].data1;  
    vm["data2"]=set[i].data2;  
    vm["data3"]=set[i].data3;  
    v.Add(vm);  
}
```

```
http("set", v);
```

Note: I'd not try to compile or run the code

It is quite verbose, so some helper functions might be a good idea...

Best regards,
Honza
