
Subject: Re: Upp GUI size in Win and Ubuntu

Posted by [Sender Ghost](#) on Fri, 10 May 2013 08:38:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

nneilson wrote on Fri, 10 May 2013 04:48: Is there a way to lock in all the dlg.lay dimensions? I didn't find this function for layouts (and there is no such option for Layout Designer), except static Ctrl::NoLayoutZoom(). But possible to use not zoomed version of placement manually, e.g.:

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
GUI_APP_MAIN
```

```
{  
    EditString text, zoomedText;  
    text.NullText("Normal"); zoomedText.NullText("Zoomed");  
    TopWindow window;  
    window.SetRect(Size(320, 240));  
  
    window.Add(text.LeftPos(4, 100).TopPos(4, 20)); // Without Z suffix  
    window.Add(zoomedText.LeftPosZ(4, 100).TopPosZ(28, 20));  
  
    window.Run();  
}
```
