
Subject: [Minor Bug & patch] GridCtrl should use different color to describe inactive cursor.

Posted by [Klugier](#) on Wed, 10 Apr 2013 17:58:33 GMT

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Hello,

I have noticed that GridCtrl uses custom color to describe inactive cursor. Why we need to change this behaviour? Personally, I think that all widgets should look similar.

I enclose patch code (GridCtrl.cpp - line 1147 - "Paint" method fragment):

```
        Color fg = SColorText;
        Color bg = SColorPaper;

    bool custom = true;

    if(style & GD::CURSOR)
    {
        if(style & GD::FOCUS)
        {
            fg = iscur ? Blend(bg_focus, Black, 230) : fg_focus;
            bg = iscur ? Blend(bg_focus, White, 230) : bg_focus;
        }
        else
        {
            bg = Blend(SColorDisabled, bg);
        }
        custom = false;
    }
}
```

This solution is similar to that used in ArrayCtrl or TreeCtrl.

Sincerely,
Klugier
