Subject: Re: about the using of unicode in win32 platform
Posted by dolik.rce on Thu, 07 Feb 2013 06:09:51 GMT
View Forum Message <> Reply to Message

LeiMing wrote on Thu, 07 February 2013 05:40by the way, is there any official way to get access to argument of execute commandline? I don't know if coreCmdLine__ is the interface for library user.
There is CommandLine() function, which returns Vector containing the command line arguments, stripped of the zeroth argument (the executable name, which has its own method GetExeTitle()). Also this method is aware of charset, so probably the utf8 should be handled in there rather than in wWinMain.

Best regards,
Honza