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Subject: Adding Version Information & Icons to app's exe file

Posted by [navi](#) on Sat, 26 Jan 2013 22:23:17 GMT

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Hi All,

Just wanted to share something I found.

Here is how to add a cool Icon & Version Information to your app EXE file. Unless you specify the path, leave the App.ico in your Package directory. Create a .rc file in the Package directory and add it to your package like any other file. Below is an example of what content can you put in .rc file.

the below example is not my own, its from here. For more example and information about Icon, VERSIONINFO, OS Code, Language Code.

RC files also supports a subset of the preprocessor directives, #defines, #include, #pragmas etc

```
5556 ICON "App.ico"
```

```
1 VERSIONINFO
```

```
FILEVERSION 1,0,0,0
```

```
PRODUCTVERSION 1,0,0,0
```

```
BEGIN
```

```
  BLOCK "StringFileInfo"
```

```
  BEGIN
```

```
    BLOCK "080904E4"
```

```
    BEGIN
```

```
      VALUE "CompanyName", "My Company Name"
```

```
      VALUE "FileDescription", "My excellent application"
```

```
      VALUE "FileVersion", "1.0"
```

```
      VALUE "InternalName", "my_app"
```

```
      VALUE "LegalCopyright", "My Name"
```

```
      VALUE "OriginalFilename", "my_app.exe"
```

```
      VALUE "ProductName", "My App"
```

```
      VALUE "ProductVersion", "1.0"
```

```
    END
```

```
  END
```

```
  BLOCK "VarFileInfo"
```

```
  BEGIN
```

```
    VALUE "Translation", 0x809, 1252
```

```
  END
```

```
END
```

# File Attachments

1) [VERSIONINFO.PNG](#), downloaded 1383 times

