
Subject: Re: UppCad (or UltimateCad) is borning
Posted by [mdelfede](#) on Wed, 12 Dec 2012 13:25:25 GMT
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Some news... now most solids primitives are working, as most boolean operations on them; here a nice screenshot of some textured objects :

Ciao

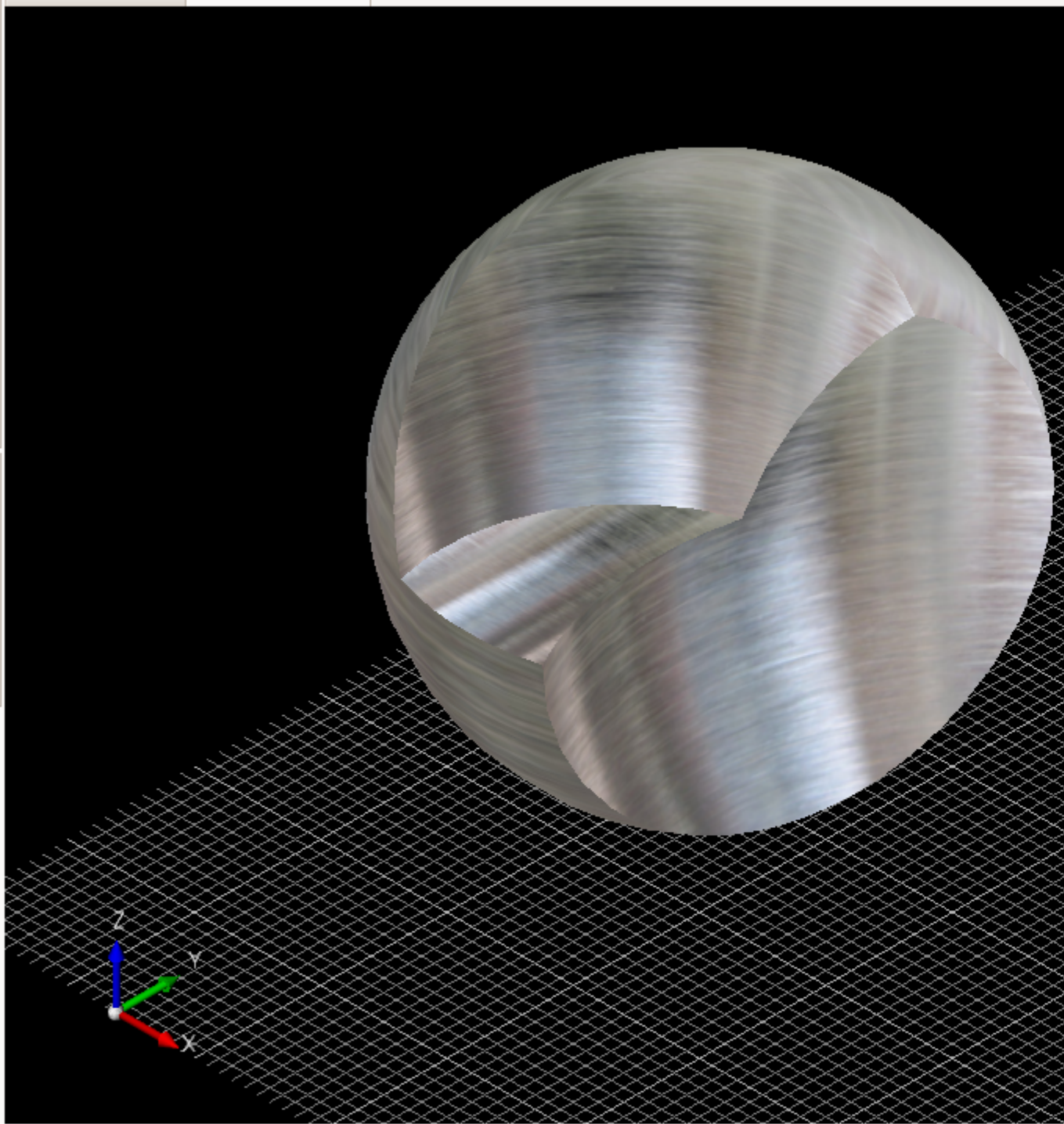
Max

File Attachments

1) [uppcad.png](#), downloaded 1960 times



drawing 1:1 drawing 2:1



CANCEL

Command>Shade

Command>Textured