Subject: Assist++ "filter"...
Posted by fudadmin on Fri, 09 Dec 2005 12:52:57 GMT
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Let's say you have caught some logic in U++ (like me... )
E.g you want to know available your controls callbacks (kind of events...) or whatever...
So,
1) in your source file, after your control's name (or whatever)
enter "." (dot operator) or "->"
2) and some of the starting letters of your guess... e.g
myCtrl.When
3) press key combination Ctrl Space