
Subject: Re: FrameAddSize(Size& sz) really needed?

Posted by [mirek](#) on Mon, 12 Jun 2006 16:48:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, as I said before, it is not needed until some situation expects the right value....

One of such situations is e.g. when creating TopWindow with layout

```
MyWin::MyWin()
{
    SetFrame(MyFrame);
    CtrlLayout(*this, "");
}
```

Now try to make MyFrame quite thick (e.g. 50 pixels) and do not implement AddFrameSize.

Mirek
