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Subject: Re: Rainbow, first iteration

Posted by [mirek](#) on Wed, 06 Jul 2011 07:44:31 GMT

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kohait00 wrote on Tue, 05 July 2011 04:42 during debug of sdl backend i noticed a bug:

Win32Wnd.cpp:857

should have parenthesis around (ctr ? .. : ..)

have the same line in SDLFb, and it properly quits only with paranthesis. so quite sure the compiler does not recognize the meaning properly.

```
while(!EndSession() && !quit && (ctrl ? ctrl->IsOpen() && ctrl->InLoop() :
GetTopCtrls().GetCount()))
```

BTW

CtrlCore.h:1007

```
+ bool IsIgnoreMouse() const { return ignoremouse; }
```

shouldn't

X11Proc.cpp:49 read this? similar to Win32Proc.. the K\_ALT\_KEY was missing

```
dword Ctrl::KEYtoK(dword key)
```

```
{
if(key == K_ALT_KEY || key == K_CTRL_KEY || key == K_SHIFT_KEY)
return key;
if(GetCtrl()) key |= K_CTRL;
if(GetAlt()) key |= K_ALT;
if(GetShift()) key |= K_SHIFT;
return key;
}
```

Applied.

Quote:

patch0 suggested PLATFORM\_X11 changes for TDraw/util.cpp..

do you have other plans for them? i attach the this single patch again. i know of the PLATFORM\_X11 legacy define..but uppsrc should be clean from it..uppsrc is not old legacy

EDIT: btw: is there a reason why the UWord doesnt work with WinGI? (asuming addint the right package). it crashes..

TDraw is not canonical package. It is in the svn, but not in releaes. I will likely be moved to uppsrc2...

Mirek

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