Subject: Re: OpenCV
Posted by dolik.rce on Sat, 04 Jun 2011 15:14:43 GMT
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Ok, my bad... Now I actually looked at the package and it is all clear Sorry for misleading you before.

The way the package is constructed, it uses libraries and include files from outside of U++. And Assist++ parser only reads the files that are present in the packages. That is another trade-off for speed, parsing all the system headers would be very slow.

Also, while I was looking at the pacakge, I fixed it to compile and link on Linux, but I get a lot of memory leaks. Looking at the valgrind output, it seems that most of them is associated with gtk functions. My guess is that the opencv windowing functions (like cvNamedWindow) are to be blamed. It would be probably better to find a way to export the images to Upp::Image and handle all the GUI using U++. I haven't time to do that so far though...

Best regards,
Honza