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Subject: Re: Incorrect implementation of INITBLOCK (and similar macros) in case when flagBLITZ is not defined

Posted by [mirek](#) on Fri, 08 Apr 2011 21:31:05 GMT

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kohait00 wrote on Tue, 29 March 2011 08:59

is this a general behaviour? can it be considered rule of thumb to rename the INITBLOCK containing cpp file to icpp file, if there is nothing in the file which will guarantee it's presence in linker later, like i.e. referenced code. if so, maybe this should be outlined somewhere in the docu

Well,

1) you have to aware about hits regardless INITBLOCK, because it affects all global initialization code (read: global constructors)

2) I can imagine situation where you want to put INITBLOCK into .cpp as well, with current behaviour

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