
Subject: Re: Core - App.cpp - GetDataFile
Posted by [3togo](#) on Wed, 10 May 2006 02:27:51 GMT
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Below is a directory listing of /usr/local/bin. You could find that most of the programs nowadays like crossover, quake and etc place a symbolic link in /usr/local/bin only while keeping the data files within the same folder with their "exe" programs.

Therefore, GetExeDirFile would be a good idea even in linux and is not against current linux conventions.

3togo

```
[root@localhost Desktop]# cd /usr/local/bin
[root@localhost bin]# ls -l
total 11416
-rwxr-xr-x 1 root root 4072346 Apr 21 03:04 dbxfex*
lrwxrwxrwx 1 root root 35 Apr 17 03:21 et -> /usr/local/games/enemy-territory/et*
-rwxr-xr-x 1 root root 402 Apr 28 13:04 et~*
lrwxrwxrwx 1 root root 38 Apr 17 03:21 etded -> /usr/local/games/enemy-territory/etded*
-rwxr-xr-x 1 root root 109686 Apr 28 13:00 etswitch*
lrwxrwxrwx 1 root root 29 Apr 30 11:33 findwine -> /usr/local/winertools/findwine*
-rwxr-xr-x 1 root root 241 Apr 28 17:11 jmwared*
-rwxr-xr-x 1 root root 241 Apr 27 03:57 jmwared~*
-rwxr-xr-x 1 root root 52 Apr 28 23:35 jupdate*
-rwxr-xr-x 1 root root 339276 May 10 10:11 mj*
-rwxr-xr-x 1 root root 69 Apr 17 03:27 ossfix*
lrwxrwxrwx 1 root root 30 Apr 28 08:22 quake4 -> /usr/local/games/quake4/quake4
lrwxrwxrwx 1 root root 40 Apr 28 08:22 quake4-dedicated -> /usr/local/games/quake4/quake4-dedicated
-rwxr-xr-x 1 root root 7117860 May 4 18:53 theide*
lrwxrwxrwx 1 root root 28 Apr 30 11:33 winertools -> /usr/local/winertools/winertools0.9jo*
lrwxrwxrwx 1 root root 28 Apr 30 11:33 wt -> /usr/local/winertools/wt0.9jo*
[root@localhost bin]#
```