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Subject: Re: Bug with socket

Posted by [mirek](#) on Sat, 19 Mar 2011 22:50:52 GMT

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nlneilson wrote on Sat, 19 March 2011 18:05Hi Mirek

What I meant by "hang" was the app would stop at this line"

```
if(!ClientSocket(s, "127.0.0.1", 5024)) {
```

I put an Exclamation("... before and after that line, the one after that line never displayed.

On a dual core one core would have CPU 98~102

On a single core it would lock up and only pushing the power button to turn the computer off, nothing else would work.

I did notice "PANIC: Missing font Times New Roman"

I spent a couple hours on the single core computer to install the MS fonts.

That probably explains why an .exe made with upp 3280 worked on that computer and not the dual core. I will not do that on the dual core since that would mean another user would have to do the same thing.

If I use the socket.cpp and socket.h from 3226 or earlier the apps .exe can be run on Win and also Linux with Wine without problems.

I will see how things go with the next update when it is released after 3280. If there are problems I can always replace the socket.cpp and socket.h from 3226 or earlier, unless that procedure gets broken.

Neil

Sorry to ask, but from this long reply I cannot decode whether the issue is fixed...

Well, the font is one issue - but U++ needs at least 3 basic fonts and Times New Roman is standard font in Win32. So I guess this is not our fault.

Anyway, regarding Socket hang ups, does it work now?

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