
Subject: Re: Scatter based on Callbacks

Posted by [kohait00](#) on Fri, 17 Dec 2010 10:30:06 GMT

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i've posted the callbacks changes

http://www.ultimatepp.org/forum/index.php?t=msg&goto=30232&#msg_30232

with them, it's possible to use

```
scatter3.PlotParaFunction(STDBACK2(para1p, 4.0, 0.25),"Circle",Yellow,6,50);
```

para1p being a non thiscall with 2 additional parameters
