
Subject: Re: Some new functions

Posted by [koldo](#) on Sat, 04 Dec 2010 22:44:50 GMT

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mirek wrote on Sat, 04 December 2010 20:38koldo wrote on Fri, 19 November 2010 19:01Hello

Here there are a few functions that could be added to U++:

```
[code]inline bool Odd(int val)  {return val%2;}
inline bool Even(int val)   {return !Odd(val);}
```

Thinking about it, for me it is much easier to remember that a byte has a least significant bit than to remember what is even and what is odd...

For me it is the opposite. When I have to work with bits I need to open the manual to know if it is >> or << I have poor memory. However Odd and Even is just that.

Anyway, there will be always Functions4U .
