
Subject: Re: Question to UPP developers: the issue with windows rendering (Windows XP)

Posted by [mirek](#) on Wed, 24 Nov 2010 13:58:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

porto wrote on Mon, 22 November 2010 15:00| guess that adding in the beginning of the method of this line:

Quote:if(cr->style & WS_VISIBLE)

 cr->style ^= WS_VISIBLE;

will solve the problem.

OK, with

```
cr->style &= ~WS_VISIBLE;
```

(the same fix, actually)

it seems to work fine. Will keep that - hopefully this is the real end of this issue

Mirek
