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Subject: Re: Question to UPP developers: the issue with windows rendering (Windows XP)

Posted by [porto](#) on Thu, 04 Nov 2010 14:18:46 GMT

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I have seen this effect on three different machines. The most powerful of them has a modern dual core 3Ghz processor and nVidia GSO 9600 graphics card, and even there the effect is sometimes seen.

But you're right. Maybe in the future I will find a clever solution. Thanks for your answers.

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