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Subject: Re: Question to UPP developers: the issue with windows rendering (Windows XP)

Posted by [porto](#) on Thu, 14 Oct 2010 16:48:36 GMT

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I have already started to doubt myself, because no one notices the issue. I performed an experiment with VirtualBox and clean copy of Windos XP SP3 Eng. Now I can confidently say: the issue is exist. Download the attached files, open them in VirtualDub and see the range of frames from the names of these files. The first file:

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