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Subject: Re: PlotCtrl revisited

Posted by [dolik.rce](#) on Thu, 12 Aug 2010 17:43:57 GMT

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koldo wrote on Thu, 12 August 2010 16:22Hello Honza

Good job.

I would prefer a Plot3DCtrl but anyway, it shows how U++ is so powerful.

I wrote some code displaying and manipulating series of data in 3D few years ago... Thinking about it, it must have been quite long ago, it was in pascal/Lazarus Maybe I could find some of it and rewrite it to U++. But I never did any support for planes

Honza

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