Subject: Re: ToolButton: Label Patch!
Posted by tojocky on Wed, 14 Jul 2010 13:19:15 GMT
View Forum Message <> Reply to Message

luzr wrote on Sun, 13 June 2010 19:45OK, applied in less complex form.

Mirek

Mirek, When I set label text the control did not refresh.

The code need to change from:

```
ToolButton& ToolButton::Label(const char *text, int _kind)
{
 if(kind != _kind) {
  kind = _kind;
==>>REMOVE Refresh();
 }
 Text(text);
 return *this;
}
```

to

```
ToolButton& ToolButton::Label(const char *text, int _kind)
{
 if(kind != _kind) {
  kind = _kind;
 }
 Text(text);
==>>ADD Refresh();
 return *this;
}
```

The flat file is provided!

Thank you.

Ion Lupascu (tojocky)

File Attachments

1) ToolButton.7z, downloaded 547 times