
Subject: Re: How to modify the back colour of a Static Text

Posted by [koldo](#) on Sat, 10 Jul 2010 19:11:51 GMT

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Hello Javier

Imagine you want to do an special Label control (an static text) with custom background and with some behavior when the mouse moves over it.

It could be more or less like this (I have not tested it):

```
class MyCtrl : public Label {
typedef MyCtrl CLASSNAME;
public:
virtual void Paint(Draw& draw) {
    Size sz = GetSize();
    w.DrawRect(0, 0, sz.cx, sz.cy);

    Label::Paint(w);
}
virtual void MouseMove(Point p, dword keyflags) {
    do here what you want
}

public:
    Color background;

MyCtrl& SetBackground(Color c) {background = c; Refresh(); return *this;}

MyCtrl() {
    Transparent();
    NoWantFocus();

    background = Null;
}
};
```