Subject: MenuBar::Execute isn't modal?
Posted by Mindtraveller on Tue, 13 Oct 2009 14:29:49 GMT
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TheIDE help says MenuBar::Execute function starts modal context menu. But when it does, mouse messages are still sent to control in the background.
In my case it is not very convenient because this control changes it's internal state on mouse movement. And when user clicks context menu item, control is in the different state than it was when menu was actually generated and shown.
My questions: is this behaviour ok and how to make really modal context menu?

P.S. May be there is a MenuBar event on menu closing? This would help, but I failed to find one.

P.P.S. Please move this topic to Menu forum branch. Thanks in forward.