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Subject: GuiLock with Mingw

Posted by [cocob](#) on Thu, 09 Jul 2009 15:47:05 GMT

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Hello,

I use GuiLock and it works very well excepted on WIN32 with MINGW. (no problems with GCC on Linux)

My multithreaded application seems to be stucked when an other thread is performing locks.

In debug Mode i have this assertion failed.

```
void LeaveGuiMutex()
{
    ASSERT(sGuiLockLevel > 0);
    if(--sGuiLockLevel == 0)
        sGuiLock.Leave();
}
```

I will try to identified the problem in a small test case.

Thanks

cocob

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